### ATMS 502 CSE 566

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### NUMERICAL FLUID DYNAMICS



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### ATMS 502 CSE 566

#### Tuesday, 19 February 2019

Class #11

Class 10 was for exam #1

### **Plan for Today**

- 1) REVIEW
  Smolarkiewicz, diagonal flow, splitting
- 2) NUMERICAL METHODS :
  - The origin of Lax-Wendroff
  - Fully implicit schemes
- 3) NUMERICAL METHODS :
  - Introduction to nesting

# Numerical methods: Lax-Wendroff

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- Coo1 (Lax-Wendroff)
- Coo6 (Finite differences)
- Coo7 (Taylor series)
- Co52 (Advection)

## Where is 1-D Lax-Wendroff *from*?

- Lax-Wendroff a.k.a. 2<sup>nd</sup>-order Crowley o Taylor series expansion for  $\varphi^{n+1}$ 
  - ×where  $\phi(t+\Delta t)$  leads ... with extra term on RHS

$$\phi^{n+1} = \phi^n + \Delta t \phi_t + \frac{\Delta t^2}{2} \phi_{tt} + \dots$$
  
Substitute:  $\phi_t = -c\phi_x, \ \phi_{tt} = c^2 \phi_{xx}$   
 $\phi^{n+1} = \phi^n + \Delta t \left( -c\phi_x \right) + \frac{\Delta t^2}{2} \left( c^2 \phi_{xx} \right)$   
 $= \phi^n - c\Delta t \phi_x + \frac{c^2 \Delta t^2}{2} \phi_{xx}$ 

Using centered differences works here - this is what we are using in program #1.



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C001: Lax-Wendroff method

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# **Fully Implicit Schemes**

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#### Reference pages for this section:

- C002 explicit numerical methods
- C070 implicit numerical methods

### At right:

- <u>Group velocities</u> for 1-D advection for explicit (dashed) and implicit (solid)
- Explicit always more accurate for waves longer than  $4\Delta x$



ATMS 502 - Spring 201002: Explicit methods • C046: Group velocity • C070: Implicit methods

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### At right:

- <u>Group velocities</u> for 1-D advection for <u>explicit</u> (dashed) and implicit (solid)
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ATMS 502 - Spring 201902: Explicit methods • C046: Group velocity • C070: Implicit methods

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### At right:

- <u>Group velocities</u> for 1-D advection for explicit (*dashed*) and implicit (*solid*)
- <u>Explicit</u> more accurate for waves longer than  $4\Delta x$
- <u>Implicit</u> allows large time step but has large errors, as seen here for v=10
- Group velocities always negative for  $2\Delta x$



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- <u>Relative phase velocity</u> shown in 3D for implicit and explicit schemes
- $\text{Log}_{10}(\mu)$  on abscissa;  $\beta = k\Delta x$  on ordinate.
- <u>Implicit schemes</u> maintain stability by *slowing down the waves*.





# **Implicit Schemes: FTCS**

• Recall the forward time, centered space (FTCS) scheme applied to the linear advection equation..

$$\frac{u_{j}^{n+1} - u_{j}^{n}}{\Delta t} = -c \frac{u_{j+1}^{n} - u_{j-1}^{n}}{2\Delta t}$$

- ... has amplification factor:  $\lambda = 1 i\mu \sin\beta$
- ... and is thus **unstable**.
- Stabilize this scheme using du/dx at (*n*+1):

$$\boxed{\frac{u_j^{n+1} - u_j^n}{\Delta t} = -c \frac{u_{j+1}^{n+1} - u_{j-1}^{n+1}}{2\Delta x}}$$



Both are  $O(\Delta t, \Delta x^2)$  accurate. Explicit is unstable; Implicit is unconditionally stable but has large errors for large time steps, and requires matrix inversion.

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# **Implicit schemes**

• There are differencing schemes requiring more points - either for higher order schemes, or more dimensions.



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# **Implicit schemes**

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### • The matrix layout changes appropriately.





Fig. 3.5. Structure of the matrix for a five-point computational molecule (nonzero entries in the coefficient matrix on five diagonals are shaded; each horizontal set of boxes corresponds to one grid line)

Ferziger pp.

55, 57

# Nesting: introduction

#### THE BIG PICTURE.

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# Why are we nesting

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### • To minimize errors -

- Amplitude
- Phase speed
- o Group velocity
- Truncation error

### • To better resolve small-scale features

• ... which are damped out if represented by too few grid points (e.g. less than  $4-6\Delta x$ )

#### To save computation time

o Nested grids allow higher resolution only where needed

# Why are we nesting

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### • To minimize errors -

- Amplitude
- Phase speed
- Group velocity
- Truncation error
- To better resolve small-scale features
- To save computation time
- Nesting: "move" solution to lower wavenumbers.



## Irregular grids

### • Instead of regular, structured grids -

### "Method of lines" -

Grid points reposition themselves during integration

"Dynamic grid adaptation for computational magnetohydrodynamics" -*Keppens et al., 2000* 



Fig. 1. The grid history in a 1D MHD simulation of an oscillating plasma sheet embedded in a vacuum. Starting with an equidistant grid of 250 grid points, the sheet boundaries are automatically recognized as regions where grid points need to be clustered. After this rapid initial adjustment (prior to times T < 0.05), the mesh clearly follows the oscillation.

#### C047: Grid refinement - Irregular grids

## Irregular grids

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### • Instead of regular, structured grids -

### Grid distortion in response to evolving solution

"Dynamic grid adaptation for computational magnetohydrodynamics" -*Keppens et al., 2000* 



**Fig. 2.** A 2D kinematic flux expulsion. The left panel shows the initial cartesian mesh and the shading corresponds to the magnetic vector potential. Right panel: an imposed four-cell convection pattern causes the initially straight, uniform field to distort, which is recognized and followed by the 2D grid cell movements.

#### C047: Grid refinement - Irregular grids

## 2D nesting

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### Evolving 2D grid



"Adaptive mesh refinement routines for Overture" -*Brown and Henshaw, 2003* 

Figure 1: Results from hypeAmr, solving a convection diffusion equation with adaptive mesh refinement.

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#### "Adaptive Mesh Refinement" - Keppens





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C047: Grid refinement - Irregular grids



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C048: Grid refinement – time integration

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#### **COMPUTER PROBLEM #4**

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